HL_GREEN

Tom de Ruyter

HL_GREEN ii

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Chapter 1

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1.1 Homelands - Green Cards

Homelands - Green Cards

An-Havva Constable

An-Havva Inn

Autumn Willow

Carapace

Daughter of Autumn

Faerie Noble

Folk of An-Havva

Hungry Mist

Joven's Ferrets

Leaping Lizard

Mammoth Harness

Primal Order

Renewal

Root Spider

Roots

Rysorian Badger

Shrink

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Spectral Bears

Willow Faerie

Willow Priestess

1.2 An-Havva Constable

An-Havva Constable

Color = Green Rarity = HL(U1)

Type = Summon Constable (2/1+*)

Cost = 1GG

Artist = Dan Frazier Print Run = HL(413,000)

Text(HL): An-Havva Constable has toughness equal to 1 plus the total number

of green creatures in play.

Flavor Text: "Joskun and the other Constables serve with

passion, if not with grace."
---Devin, Faerie Noble

NO RULINGS

1.3 An-Havva Inn

An-Havva Inn

 $\begin{array}{lll} \text{Color} & = \text{Green} \\ \text{Rarity} & = \text{HL}(\text{U3}) \\ \text{Type} & = \text{Sorcery} \\ \text{Cost} & = \text{1GG} \end{array}$

Artist = Brian Snoddy Print Run = HL(1,239,500)

Flavor Text: "The Inn was ever a steady source of good cheer and kindness.

Greatly do I miss it, now that I am gone."

---Ihsan's Shade

NO RULINGS

1.4 Autumn Willow

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Autumn Willow Color = Green Rarity = HL(U1)= Summon Legend (4/4)Type Cost = 4GGArtist = Margaret Organ-Kean Print Run = HL(413,000)Text(HL): Cannot be the target of spells or effects. <G>: Target player may target Autumn Willow with spells or effects until end of turn. Flavor Text: "We must shake her limbs and rattle her brains." ---Grandmother Sengir Rulings

1.5 Carapace

Carapace

Color = Green = HL(C2/C2) Rarity Type = Enchant Creature Cost = G = Anson Maddocks / Anson Maddocks Artist Print Run = HL(2,492,750 each)NOTE: There are TWO different artworks for this card. Text (HL): Target creature gets +0/+2. <0>: Sacrifice Carapace to regenerate creature Carapace enchants. Flavor Text: "Now that's a fashion statement." ---Devin, Faerie Noble Flavor Text: "The tougher to crack, the sweater the snack." ---Kakra, Sea Troll NO RULINGS

1.6 Daughter of Autumn

Daughter of Autumn

Color = Green
Rarity = HL(U1)
Type = Summon Legend (2/4)
Cost = 2GG

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Artist = Margaret Organ-Kean
Print Run = HL(413,000)

Text(HL): <W>: Redirect to Daughter of Autumn 1 damage dealt to a white creature.

Flavor Text: "Those who say that Serra is dead have never met the Autumn Willow's daughters. They are as kind and as generous as Serra would wish us to be."
```

NO RULINGS

1.7 Faerie Noble

Faerie Noble

Color = Green Rarity = HL(U1)

Type = Summon Noble (1/2)

Cost = 2G

Artist = Susan Van Camp Print Run = HL(413,000)

Text(HL): Flying

All Faeries you control get +0/+1.

---Gulsen, Abbey Matron

<T>: All Faeries you control get +1/+0 until end of turn.

Flavor Text: "Faeries talk all in riddles and tricky bits, 'cept the Nobles.

Now there's some straight talkers."

---Joskun, An-Havna Constable

NO RULINGS

1.8 Folk of An-Havva

Folk of An-Havva

Color = Green Rarity = HL(C2/C2)

Type = Summon Folk of An-Havva (1/1)

Cost = G

Artist = Julie Baroh / Julie Baroh

Print Run = HL(2,492,750 each)

NOTE: There are TWO different artworks for this card.

Text(HL): If assigned as a blocker, Folk of An-Havva gets +2/+0 until end of turn.

Flavor Text: "There are those who accept being told what to do, what to think, and what to say. Then there are the Folk of An-Havva."

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---Reyhan, Samite Alchemist

Flavor Text: "This town's only good folk. The rest can go to the city."
---Joskun, An-Havna Constable

NO RULINGS
```

1.9 Hungry Mist

```
Hungry Mist
Color
         = Green
         = HL(C2/C2)
Rarity
         = Summon Mist (6/2)
Type
Cost
         = 2GG
        = Heather Hudson / Heather Hudson
Print Run = HL(2,492,750 \text{ each})
NOTE: There are TWO different artworks for this card.
Text(HL): During your upkeep, pay <GG> or bury Hungry Mist.
Flavor Text: "All things must eat, after all. Even the air can hunger."
              ---Gemma, Willow Priestess
Flavor Text: "If the air must feed, let it take the self-righteous."
              ---Murat, Death Speaker
NO RULINGS
```

1.10 Joven's Ferrets

```
Joven's Ferrets
Color
        = Green
Rarity
         = HL(C1)
        = Summon Ferrets (1/1)
Type
Cost
         = G
         = Amy Weber
Artist
Print Run = HL(1, 239, 500)
Text(HL): If declared as an attacker, Joven's Ferrets gets +0/+2 until end
         of turn. At end of combat, tap any creatures that blocked
         Joven's Ferrets. Those creatures do not untap during their
         controller's next untap phase.
NO RULINGS
```

1.11 Leaping Lizard

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Leaping Lizard

Color = GreenRarity = HL(C1)

Type = Summon Lizard (2/3)

Cost = 1GG Artist = Amy Weber Print Run = HL(1,239,500)

Text(HL): <1G>: Flying and -0/-1 until end of turn.

Flavor Text: "I never question the Autumn Willow about her motives, not even

when she turns people into Lizards. It's her way."

---Devin, Faerie Noble

NO RULINGS

1.12 Mammoth Harness

Mammoth Harness

Color = GreenRarity = HL(U1)

Type = Enchant Creature

Cost = 3G

Artist = Melissa Benson Print Run = HL(413,000)

Text(HL): Target creature loses flying. If any creature is assigned to block the creature Mammoth Harness enchants or has the creature Mammoth Harness enchants assigned to block it, that creature gains first strike until end of turn.

NO RULINGS

1.13 Primal Order

Primal Order

Color = Green
Rarity = HL(U1)

Type = Enchantment

Cost = 2GG

Artist = Rob Alexander Print Run = HL(413,000)

Text(HL): During each player's upkeep, Primal Order deals 1 damage to that player for each non-basic land he or she controls.

Flavor Text: "It's strange, but I can feel it when the land is corrupted.

I understand why the Autumn Willow is so protective."

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---Daria

NO RULINGS

1.14 Renewal

Renewal

 $\begin{array}{lll} \text{Color} & = & \text{Green} \\ \text{Rarity} & = & \text{HL}(\text{C1}) \\ \text{Type} & = & \text{Sorcery} \\ \text{Cost} & = & 2\text{G} \end{array}$

Artist = Kaja Foglio Print Run = HL(1,239,500)

Text(HL): Sacrifice a land to search your library for a basic land and put it directly into play. This does not count towards your one land per turn limit. Reshuffle your library afterwards. Draw a card at the beginning of the next turn's upkeep.

NO RULINGS

1.15 Root Spider

Root Spider

Color = Green Rarity = HL(U3)

Type = Summon Spider (2/2)

Cost = 3G

Artist = Michael Kimble Print Run = HL(1,239,500)

Text(HL): If assigned as a blocker, Root Spider gains first strike and +1/+0 until end of turn.

Flavor Text: "They're not half as fierce if they don't see you coming." ---Devin, Faerie Noble

NO RULINGS

1.16 Roots

Roots

Color = Green Rarity = HL(U3)

Type = Enchant Creature

Cost = 3G

Artist = Nicola Leonard

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Print Run = HL(1, 239, 500)
```

Text(HL): Tap target creature without flying. That creature does not untap

during its controller's untap phase.

Flavor Text: "That which nourishes can also bind."

---Gemma, Willow Priestess

NO RULINGS

Rysorian Badger

Rysorian Badger

Color = Green Rarity = HL(U1)

= Summon Badger (2/2)Type

= 2GCost

= Heather Hudson Artist Print Run = HL(413,000)

Text(HL): If Rysorian Badger attacks and is not blocked, you may choose to have it deal no damage to defending player this turn. If you do so, remove from the game up to two target creatures from that players graveyard. Gain 1 life for each creature removed in this

NO RULINGS

1.18 Shrink

Shrink

Color = Green Rarity = HL(C2/C2)= Instant Type

Cost = G

= Liz Danforth / Liz Danforth Artist

Print Run = HL(2,492,750 each)

NOTE: There are TWO different artworks for this card.

Text(HL): Target creature gets -5/-0 until end of turn.

Flavor Text: "Do not fear adversity. Let your courage be your strenght."

---Onatah, Anaba Shaman

Flavor Text: "The smallest beast can yet have the greatest heart."

---Gemma, Willow Priestess

NO RULINGS

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1.19 Spectral Bears

```
Spectral Bears
Color
        = Green
Rarity
        = HL(U3)
        = Summon Bears (3/3)
        = 1G
Cost
        = Pat Morrissey
Artist
Print Run = HL(1, 239, 500)
Text(HL): If Spectral Bears is declared as an attacker and defending player
          controls no black cards, it does not untap during its next untap
         phase.
Flavor Text: "I hear there are bears - or spirits - that guard
             caravans passing through the forest."
              ---Gulsen, Abbey Matron
 Rulings
```

1.20 Willow Faerie

```
Willow Faerie
Color
         = Green
        = HL(C2/C2)
Rarity
Type
         = Summon Faerie (1/2)
Cost
Artist
         = Susan Van Camp / Susan Van Camp
Print Run = HL(2,492,750 \text{ each})
NOTE: There are TWO different artworks for this card.
Text(HL): Flying
Flavor Text: "Swift as the wind and harder to catch -
              that's the Faeries for you."
              ---Daria
Flavor Text: "The Autumn Willow cannot be everywhere at once -
              that's what her grandchildren are for."
              ---Gulsen, Abbey Matron
NO RULINGS
```

1.21 Willow Priestess

```
Willow Priestess
Color = Green
Rarity = HL(U1)
```

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Type = Summon Faerie (2/2)

Cost = 2GG

Artist = Susan Van Camp Print Run = HL(413,000)

 $\texttt{Text}\,(\texttt{HL}): \ \ \texttt{T}\texttt{>} \texttt{:} \quad \ \texttt{Take a Faerie from your hand and put it directly into play}$

as though it were just summoned.

<2G>: Target green creature gains protection from black until

end of turn.

Flavor Text: "Those of faith are those of strenght."

---Autumn Willow

Rulings